



**A** WARNING Before playing this game, read the Xbox One<sup>™</sup> system, and accessory manuals for important safety and health information. www.xbox.com/support.

### **Important Health Warning: Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor playing.



Product Support: http://support.2k.com

Please note that WWE 2K16 online features are scheduled to be available until May 31, 2017 though we reserve the right to modify or discontinue online features on 30-days' notice. Visit www.2k.com/serverstatus for more information.

# **CONTROLLER LAYOUT**

## **Xbox One Wireless Controller**



# **GAME CONTROLS**

### **CHAIN WRESTLING**

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold ( $\bigotimes$ ,  $\bigcirc$  or B). While in a chain hold, use the (B to find the hot spot. The aggressor can also Strike ( $\bigotimes$ ) or Wrench (A) their opponent.

### GRAPPLING

Normal Grapple: ( $\Phi \neq | \Phi | \Phi = \Phi$ 

Strong Grapple: (● ★/♥/♥/ + hold ▲)

Turn Opponent Around: (● ← or →

## FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press (A) without holding a direction on the (I)

Grapple Attack: ① ★/♥/♦/♦ + A

Working Hold: A while ① is in neutral position

Submission: Hold A

### Strike: 🗴

**Drag Opponent:** Hold  $\square$  +  $\square$  and move the  $\square$  in any direction

Irish Whip: 🖲

Release Front Facelock: 🕮

Limb Target: (hold RT + A or B or X or Y)

## REPOSITION OPPONENT

Use (R) to reposition a downed or stunned opponent.

## DOWNED OPPONENT

Lift Opponent: 🔞 🕇

Turn Opponent Over: 🔞 🗲/🔿

Lift Opponent to Seated Position: 🔞 🗸

From Head, Side or Feet you can perform the following actions:

Grapple: A

Strong Strike: Hold 💌

Submission: Hold A

Limb Target: RT + A or B or X or Y

### SUBMISSIONS

Rotate the Right Analog stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

## PINFALLS

Press the A button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press <sup>B</sup> button when prompted to perform a manual rope break.

### **Dirty Pins**

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold <sup>B</sup> to perform a dirty pin!

### **REVERSALS**

**Ticon:** Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green Ticon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

**Red I** icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

## OPPONENT STUNNED IN THE CORNER:

Lift and Place on Top Of Turnbuckle:

Place In Tree Of Woe (Hanging Upside Down In Corner): ® ♥

### OPPONENT STUNNED AGAINST THE ROPES

# **GAME SCREEN**



**1. Reversal Prompt:** Time **RT** correctly to counter the opponent's attack.

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- 2. Health Meter: Track your health as you take damage from your opponent.
- 3. Stamina Meter: When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge: Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher: Press 🕐 when it appears to perform your Signature/Finisher.
- Reversals: Shows the number of reversals you have available. These will regenerate over time.

# **2K SHOWCASE**

BA

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlockables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at **WrestleMania XIX** in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.



# **WWE CREATIONS**

**WWE 2K16's** creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

Custom Superstar/Diva: Create your own Custom Superstar or Diva or customize any WWE Superstar or WWE Diva on the roster!

**Custom Entrance:** Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

**Custom Move-set:** Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

**Custom Championship:** Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the WWE. Custom Show: Create your own show brand for play in Exhibition and WWE Universe modes. Community Creations: Upload your creations online and share with the WWE Universe!





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# WWE UNIVERSE MODE

**WWE** Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. For the first time, characters now have personality traits that can affect their decisions in gameplay and storylines. And with the new status effect system, the outcomes of these matches and stories can result in temporary boosts or penalties for those involved. The choices are yours to influence and control in this mode of near endless possibilities.



# **MYCAREER MODE**

BA

MyCareer mode has returned in **WWE 2K16** bigger and bolder. You can still create or import a Custom Superstar and dive into the rankings of NXT to learn the ropes from your trainer, Jason Albert, and progress to earning a spot on the main roster. Delivering great matches will earn you points and salary to spend on improving your skills, learning new moves, hiring managers, and other boosts. Challenge renowned **WWE** Superstars and even face your friend's Custom Superstars as rivals through the Career Invasion feature.



Along the way, your character will earn the attention of The Authority and has the choice to follow or defy their wishes at your own risk. Your decisions, whether in your own matches or interfering in the events of others, combined with post-match interviews with Renee Young, all shape how the rest of the roster views you. Strong allies and dangerous enemies lie along the road to winning the **WWE** Championship. Even with the strap around your character's waist, only through pushing to new heights of accomplishments and sustaining your glory will you gain entry into the **WWE** Hall of Fame.









# WWE 2K16 GAME CREDITS

## YUKE'S

PRODUCER/SENIOR VICE PRESIDENT Hiromi Furuta

SENIOR TECHNICAL DIRECTOR Hiroki Ueno

SENIOR CREATIVE DIRECTOR Taku Chihaya

SENIOR TECHNICAL MANAGEMENT DIRECTOR Shintaro Matsubara

SENIOR ART DIRECTORS Yoshio Togiya George K Ito Makio Yamanaka

SENIOR TECHNICAL DIRECTORS Takashi Takezawa Takanori Morita

TECHNICAL DIRECTORS Tsukasa Kato Hiroshi Fukuda

INTERFACE ART DIRECTOR Kazunari Nike

SENIOR GAME DESIGN DIRECTOR Naoto Ueno

GAME DESIGN DIRECTOR Shinsuke Goto

ART DIRECTORS Koji Makino Takashi Komiyama Masahiro Nakatani Ari Sawada

#### R&D TEAM

SENIOR TECHNICAL DIRECTORS Nobuyoshi Ono Hideki Suzuki Masamichi Takano Akitsugu Hirano

LEAD PROGRAMMERS Ma Wenchao Yousuke Sawada

TECHNICAL ARTIST Jason Barnidge PROGRAMMERS Kazuki Iiboshi Hidehiro Bushisue

SENIOR VP/CHIEF CREATIVE OFFICER Norifumi Hara

ASSISTANT TECHNICAL DIRECTORS Reiji Sato Koji Hayashi Junichi Taguchi Shunsuke Hanabusa Kenichi Yamamoto

#### LEAD PROGRAMMERS

Atsushi Narita Shotaro Notsu Takayuki Kiyohara Masayuki Makita Takahiro Tanaka Takuya Suzuki Yoshiro Aoki Tsubasa Ando Takuya Ishibashi

#### PROGRAMMERS

Hayato Ebina Koichi Sato Tsuyoshi Kobayashi Emi Ishii Kousuke Hayashi Toshiaki Ishihara Koji Kuri Satoshi Inoue Takumi Hirokawa Hidenori Masaki Youhei Hos<u>okawa</u> Shingo Sogabe Hiroshi Kanda Sotaro Arakawa Shirou Mikata Yusuke Kakumoto Masanori Fukuda Yusuke Sasai Taichi Nagano Takafumi Yasuda Hideyuki Takahashi Kazuki Omae Takahiro Odajima Kazuaki Konuma

PROGRAM ASSISTANT MANAGER Fumio Yurugi

SYSTEM PROGRAM ASSISTANTS Shingo Yoneda Tadashi Nakamura ASSISTANT GAME DESIGN DIRECTORS Takuro Yamamori Takayoshi Akasaka

LEAD GAME DESIGNERS Hidekazu Tanaka Kenji Nakamura Shinichi Miyamoto Bryan Williams

#### GAME DESIGNERS Miho Watanabe

Miho Watanabe Daisuke Ohno Tatsuya Watanabe Takeshi Yokogawa Akihide Ike

SOUND DESIGNERS Kotaro Tamura Chan Kean Yi

SENIOR MODELING ARTIST Nobuyuki Fukasawa

Lead Modeling Artists KAZUHIRO SAITO Akira Sasagawa Takahiro Banba

MODELING ARTISTS

Kazuyuki Isayama Shiho Sato Miho Hashimoto Jie Wei Yuki Matsumoto Kenji Kawabata Yuu Hara Masaaki Hashimoto Takanori Akiyama Tsuyoshi Nishimura Tamayo Noguchi Kyohei Hosomi Kazuhiro Asakawa Hiroko Minami Keiko Zama Junichi Koshino Motoshi Hiro Masahito Terazawa Yuta Ichii Christian Hagedorny Kense Hori Hayato Odeishi Takumi Oniki

ASSISTANT INTERFACE ART DIRECTOR Satoshi Kakutani INTERFACE ARTISTS Yuzuru Hiroki Miho Shirota Naomi Kaneda Takuva Kawamorita

#### ASSISTANT ANIMATION DIRECTORS

Mitsuo Shimizu Takashi Watanabe Chizuru Ogura Yuki Akaba

#### LEAD ANIMATORS

Daiiiro Kakinuma Tatsuya Maki Takahiro Oshida Tatsuva Shimozaki

#### ANIMATORS

ANIMATURS Tsuyoshi Fukuhara Kazuyuki Miyake Hiroyuki Wada Yoshiyuki Iwai Manami One Masaru Kishi Naoki Ishiyama Akie Okaji Anjelina Quijano David Ong Loonie Baranco Daniel Kitchens Aggie Christakis Norimitsu Takahashi Yuji Unuma Eri Yamamoto Fumiaki Enomoto Makoto Nishide Makoto Nishide Kohei Gushiken Koji Maruyama Makoto Yamamoto Akinari Izumi Akinari Izumi Kazuya Matsueda Yasuhiro Kasagi Yuya Hirota Takayuki Hirano Akira Chodo Naoki Sato Toshiyuki Utaka Hiroki Nishida

#### GAME DEVELOPMENT ASSISTANTS

Naoto Kuge Munechika Suzuki Junichi Hiraoka Sayaka Morishima Masato Noiiri

OA ASSISTANT DIRECTORS Masaki Tzuoka Ryo Ohura

I FAD OA MANAGER Masayuki Soneda

#### OA MANAGER Mamoru Ozaki

OA ADMINISTRATORS Rie Kikuchi Sumie Ikeda

#### I FAD TESTERS

Takamasa Uchida Kino Sakagami

#### TESTERS

Akimichi Nagayama Satoko Nagamine Fumina Kuwahara Misato Kimizuka Masaru Yamaguchi Yudai Terukina Tatsuaki Tokoda

#### TRANSLATION MANAGER Derek Kessler

#### TRANSLATORS

Leo King John Daniels Taiga Koda Mitsue Otaki

**OBJECTIVE PHOTOGRAPHERS** Shun Yamaguchi Yoko Sato

#### IT SUPPORT

Kentaro Seto Koii Tomita Kazunori Nakagawa Svuii Matsudaira

### ADMINISTRATION SUPPORT Yukinobu Kimura Tsuneharu Sasaki Junko Miyamoto Satomi Takao Natsuko Hagiwara

LEGAL DEPARTMENT Keiko Sakaguchi Yasuvuki Yamamoto

### FINANCE DEPARTMENT Naoki Hama Hirotomo Taniguchi

#### SUGARCUT,LLC.

Ryu Takada Toshiji Hazumi Akihisa Shiota Yuichi Ashibe Sadato Shinji Kazuki Mori Michia Shimazu

#### Nobuyuki Bansyo

#### AMZY CO., LTD.

Kazuhiro Matsuda Kaoru Mizoguchi Ryusuke Watanabe Tomohiro Goto Takahiro Hara

#### SOUND AMS INC.

Momo Michishita Yasuhiro Tamaki Tetsuya Shirakawa Munenori Nakano Ayumi Fujiwara Sara Mihara Hiroki Saito Takahiro Suzuki Sora Endo

#### LAKSHYA DIGITAL PVT. LTD

Kai Gushima Neha Bansal Aroonabh Borah Gaurav Sharma Mayank Rajpoot Surendra Singh Devanshu Tyagi Mukul Negi Bombahadur Gurung Varish Pratap Singh Abhas Kumar Garnaik Varun Kumar Sautik Chandra Karan Verma Surya Saif Ahmad Naresh Pawar Anil Singh Shaibal Dutta Anirudh Bhattacharva Lalitha Chandran Sujanitha Shankar Anshu Almeida

KYOS CO..LTD. Naoko Kino

### VIRTUOS LTD. Y. Peilin C. Nhung H. Hashiguchi R. Nakagawa L Dong Q. Lich M. Lingchen Z. Yi T. Van H. Huan Q. Dung

#### MINELOADER

Xu Zhen Wang Wei Hu Haijiang Zhao Yan Li Ning Tian Feng

#### SHANGHAI WINKING ENTERTAINMENT LTD.

Xi Zhang Sonic Wang Huanqin Hu Ji Zhang Zhiying Cai Huan Qian Yuqi Wang Jie Gao Lei Xu Jiaiun Zhang

#### ORIGINAL FORCE LTD

Driginal Force Shirley Tang Cathy Song Irrene Zhang Susie Wang Zhiqiang Zhang Yong Yang Haibo Zhang Longfei Li Jian Su Yaqi Zhao Hao Ding Yicai Wang Jiaojiao Yang Shuai Yang

#### LEMON SKY GAMES & ANIMATION

Wong Cheng Fei Ken Loong Ken Loang Ken Lai Han Wen Eng Tzy Ling Ezerina Tan Li Li Cres Lim Pooi Leng Yow Han Yuang Yow Han Chong Yap Jin Yang Keith Tai Siew Kiet Jake Chin Tin Kiat Yap Kah Chun Calvin Pang Yi Haw Keith Chia Kei Foong Kong Pul Ling Saxon Chong Ri Hui Woon Kok Keong Tamara Astari Janice Chone Xinhui

3D SYSTEMS / GENTLE GIANT STUDIOS Paulie Schrier Shun Kim Daniel Stilley George Georgy

#### FACIAL SCANNING

#### PIXELGUN STUDIO

Timothy Valka Brian Freisinger Simranjit "Sunny" Mahil Lucy Dawson

#### ADDITIONAL COLLABORATION COMPANIES Digital Hearts Co., Ltd. G-Style Co., Ltd. Creek & River Co., Ltd.

Creek & River Co., Ltd. Charabans, Inc Imaginarypower, Inc. Orbitallink Inc. Volta Torisan Inc.

#### SPECIAL THANKS

Yuke Taniguchi Tatsuhiko Sugimoto Masamichi Ito All Yuke's Staff

## PUBLISHED BY 2K

2K IS A PUBLISHING LABEL OF TAKE-TWO INTERACTIVE SOFTWARE, INC.

#### VISUAL CONCEPTS DEVELOPMENT TEAM

PRESIDENT Greg Thomas

EXECUTIVE PRODUCER Mark Little

SENIOR PRODUCER Arnaud Frey

PRODUCER Alexander Jones

ASSOCIATE PRODUCER Andrew Krensky

LICENSOR MANAGER Steve Islas

PRODUCTION ASSISTANT Dino Zucconi SENIOR DESIGNER Jason Vandiver

DESIGNER, 2K SHOWCASE Jody Hicks

CO-DESIGNER, 2K SHOWCASE Shane Kemp

DESIGNER, MYCAREER Ramelle Ballesca

DESIGNER, WWE UNIVERSE Cristo Kyriazis

DESIGNER Derek Donahue

DESIGNER ASSISTANT Laura Schlatmann

SENIOR ONLINE ENGINEER Igor Pevac

STUDIO AUDIO DIRECTOR, AUDIO Joel Simmons

AUDIO DIRECTOR, SOUND/AUDIO Vince Pontarelli

AUDIO MANAGER, AUDIO Sean Charles

LEAD SOUND/AUDIO DESIGNER Josh Jones

AUDIO/DIALOGUE SYSTEM DESIGNER Bryan Sherrill

ASSOCIATE AUDIO PRODUCER Patrick Jarret

AUDIO TECH AND ADDITIONAL ENGINEERING Daniel Gardopee Todd Gunnerson

AUDIO TEAM SPECIAL THANKS Ryan Katz

CREATIVE DIRECTOR Lynell Jinks

LEAD CHARACTER ARTIST Jonathan Gregory

ANIMATION TEAM LEAD Shane Kemp

LEAD ANIMATOR Jessica Wu

#### ANIMATORS

Brian Rust Darrel Christian David J, Yuen Emily Katske Eric Sturgeon George Banks George Fieltes Hannah Addington Jeremiah Stewart Jun Park Liam Murphy Max Antinone Preet Uppal Robert Firestone Ryan Walker Tom Van Cise

MANAGER, TRANSLATION Yuri Tanaka

TRANSLATORS Akane Yamamoto Anne Awaya

MUSIC AND TALENT LICENSING Debbie Fingerman

VISUAL CONCEPTS DEVELOPMENT TEAM SPECIAL THANKS Drew Como Darin Ito Nobu Taguchi Celian Varini Isabela Bradlev Kai Cabrera Jack Leung Chris Kalos Sabine Blair John Friar Bruno Buzzetti Josh Atkins Robert Clarke Etienne Grunenwald Eric Massoud Mark Hamilton Jason Sereno Robert Nelson

#### 2K WWE TEAM EXTERNAL CONTRACTORS

PHOTOGRAPHER David Knox

PHOTOGRAPHER'S ASSISTANT Shane Bartlett

COMMENTARY WRITERS Brian Shields, Principal, Mighty Pen & Sword, LLC Kevin Sullivan, Speed Lemon LLC Patrick Hegarty, Hegarty Creative Services LLC

#### EXTERNAL TRANSLATION SERVICES

EXTERNAL TRANSLATORS Reiko Fujimoto Yoshiko Fujii

DIGITAL HEARTS USA INC. Daniel Castillo Eric Kwan John Yamamoto Satomi Aihara

POLE TO WIN CO., LTD.

POLE TO WIN ASIA PTE. LTD. Leong Fong Wai

POLE TO WIN AMERICA, INC. Fumihiro Yamaguchi

MOTION CAPTURE TALENT SECTION Adam Pearce Alan Ricardez Brandon Silvestry Finn Bálor Gregory Marasciulo Hassan Hamin Assad Kevin Owens Kimberly Gallows Michael Sharrer Mike Brendti Ryan Clark Scott Colton Traey Sharrer Traey Sharrer Traey Sharrer Trays Sharren Trays Sharren Trays Sharren Trays Sharren Trays Marnet Milliam Spradlin

#### ONLINE IMPLEMENTATION SERVICES

#### PIXELTAMER.NET

CEO Carsten Orthbandt

NETWORK ENGINEER Christoph Pech

### **2K PUBLISHING**

PRESIDENT Christoph Hartmann

C.O.O. David Ismailer

PRESIDENT, SPORTS DEVELOPMENT Greg Thomas

EVP, SPORTS DEVELOPMENT Jeff Thomas

#### **2K CREATIVE DEVELOPMENT**

VP, CREATIVE DEVELOPMENT Josh Atkins

DIRECTOR OF CREATIVE PRODUCTION Jack Scalici

MANAGER OF CREATIVE PRODUCTION Josh Orellana

CREATIVE PRODUCTION COORDINATOR Kaitlin Bleier

CREATIVE PRODUCTION ASSISTANT William Gale Cathy Neeley Megan Rohr

DIRECTOR OF RESEARCH AND PLANNING Mike Salmon

SR. MARKET RESEARCHER David Rees

USABILITY RESEARCHER Jordan Limor

USER TESTING ASSISTANT Jonathan Bonillas

MOTION CAPTURE SUPERVISOR David Washburn

MOTION CAPTURE STAGE MANAGER Anthony Tominia

MOTION CAPTURE PRODUCTION MANAGER Charles Ghislandi

MOTION CAPTURE MEDIA SUPERVISOR J. Mateo Baker 3D PIPELINE TOOLS ENGINEER Charles Harris III

PRODUCTION ASSISTANT Colin Duffy

MOTION CAPTURE STAGE TECHNICIANS Emma Castles Jennie Antonio Jeremy Schichtel Christopher Barton Alexandra Grant

MOTION CAPTURE SPECIALISTS Jeremy Wages Gil Espanto Jose Gutierrez Ryan Girard Michelle Hill

MOTION CAPTURE AUDIO Andrew Hanson

DATABASE PROGRAMMER Nicholas Longo

### **2K MARKETING TEAM**

SVP, MARKETING Sarah Anderson

VP OF INTERNATIONAL MARKETING Matthias Wehner

VP OF MARKETING Chris Snyder

DIRECTOR OF MARKETING Bryce Yang

PRODUCT MANAGER Philip Mcdaniel

ASSOCIATE PRODUCT MANAGER Ediz Basol

MARKETING COORDINATOR Robert Hearon

VP OF COMMUNICATIONS, THE AMERICAS Ryan Jones

SR. COMMUNICATIONS MANAGER Jaime Jensen

SR. DIRECTOR, MARKETING PRODUCTION Jackie Truong ASSOCIATE MARKETING PRODUCTION MANAGER Ham Nguyen

MARKETING PRODUCTION ASSISTANT Nelson Chao

SR. GRAPHIC DESIGNER Christopher Maas

PROJECT MANAGER Heidi Oas

VIDEO PRODUCTION MANAGER Kenny Crosbie

VIDEO EDITOR/MOTION GRAPHICS DESIGNERS Michael Regelean Eric Neff

VIDEO EDITOR Peter Koeppen

ASSOCIATE VIDEO EDITORS Doug Tyler Nick Pylvanainen

ART DIRECTOR Gabe Abarcar

WEB DIRECTOR Nate Schaumberg

WEB DESIGNER Keith Echevarria

WEB DEVELOPER Alex Beuscher

WEB PRODUCER Tiffany Nelson

CHANNEL MARKETING MANAGERS Anna Nguyen Marc McCurdy

SR. DIRECTOR OF EVENTS Lesley Zinn Abarcar

EVENTS MANAGER David Iskra

DIRECTOR, CUSTOMER SERVICE Ima Somers

CUSTOMER SERVICE MANAGER David Eggers

KNOWLEDGE BASE COORDINATOR Mike Thompson SR. MANAGER OF PARTNERSHIPS & LICENSING Jessica Hopp

PARTNER MARKETING MANAGER Dawn Earp

DIGITAL MARKETING COORDINATORS Ashley Landry Kelsie Lahti

MARKETING ASSISTANT Kenya Sancristobal

### **2K OPERATIONS**

VP, STUDIO OPERATIONS Kate Kellogg

SVP, SENIOR COUNSEL Peter Welch

SR. DIRECTOR AND COUNSEL, 2K BUSINESS AFFAIRS Jerry Wang

COUNSEL Justyn Sanderford

VP, PUBLISHING, OPERATIONS Steve Lux

DIRECTOR OF OPERATIONS Dorian Rehfield

LICENSING/OPERATIONS SPECIALIST Xenia Mul

OPERATIONS MANAGER Ben Kvalo

OPERATIONS COORDINATOR Peter Driscoll

### **2K CORE TECH**

VP, TECHNOLOGY Naty Hoffman

DIRECTOR OF TECHNOLOGY Mark James

ONLINE ARCHITECT Louis Ewens

PRINCIPAL TECHNICAL ARTIST Jonathan Tilden

SR. R&D ENGINEER Markus Breyer SOFTWARE ENGINEER Jack Liu

### <u>2K IT</u>

DIRECTOR, 2K IT Rob Roudebush

IT MANAGER Bob Jones

SR. NETWORK/SYSTEMS ENGINEER Russell Mains

SYSTEMS ENGINEERS Jon Heysek Lee Ryan

SYSTEMS ADMINISTRATOR Fernando Ramirez

JR. SYSTEMS ADMINISTRATORS Tareq Abbassi Scott Alexander Davis Krieghoff

IT ANALYST Michael Caccia

### 2K LAS VEGAS QUALITY ASSURANCE

SR. VICE PRESIDENT OF QUALITY ASSURANCE Alex Plachowski

QUALITY ASSURANCE TEST MANAGER Jeremy Ford

QUALITY ASSURANCE TEST MANAGER - SUPPORT TEAMS Scott Sanford

PROJECT LEAD Shant Boyatzian

LEAD TESTERS Chris Adams Nathan Bell

ASSOCIATE LEAD TESTERS Matthew Newhouse Alexander Coffin Jorge Corpeño Jordan Wineinger Ruben Gonzalez

SENIOR TESTERS Justin Wolf Jared Shipps Tim Jones Robert Marrazzo David Drake Andrew Garrett Zack Gartner Nicole Millette Michelle Paredes Ana Garza Marcial Pasek Bar Peretz

QUALITY ASSURANCE TESTERS

J.R. Dabinett Amanda Bassett Richard Chatterton Gary Brown Robert Williams Alma Hernandez Keith Rische Jonathan Eisnaugle Matthew Abog Shavawn Washington Jeniffer Lunders Cory Nelson Kent Mewborne Jason Maidman Charles Maidman Raynard Moreno Michael Todd Cameron Fielder Sean Green Deion Cyriacks Christopher Elscoe Kyle Bellas Anthony Zaragoza Eduardo Bancud David Hoffman Mailanee Anderson Matt Cates Joshua K. Collins Hugh Cortney Nathan Craig Zach Griffin Pele Henderson David Lotruglio Cesar Martinez Lin Mei Enrique Meza Josh Ray Erick Rogers Marci Sousa Travis Allen Brian Reiss Kyle Cobos Carlos Anaya Todd Phillips Boian Krkic

SPECIAL THANKS Leslie Cullum Alex Belk Louis Napolitano Joe Bettis David Barksdale Ashley Carey Rachel Hajewski Chris Jones Kris Jolly Juan Corral Eric Chung Todd Ingram

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QUALITY ASSURANCE DIRECTOR Zhang Xi Kun

QUALITY ASSURANCE SUPERVISOR Steve Manners

QUALITY ASSURANCE LEAD Huang Cheng

QUALITY ASSURANCE SENIOR TESTER Shao Bang Zhu

QUALITY ASSURANCE TESTERS Zhou Zhi Zhu Hou Shu Lu Yi Chen Yi Xin

SPECIAL THANKS Zhao Hong Wei Hu Xiang Xie Ya Xi Su Wan Qing Li Hua

## 2K INTERNATIONAL

GENERAL MANAGER Neil Ralley

INTERNATIONAL PRODUCT MANAGER Sam Woodward

INTERNATIONAL PR MANAGER Richie Churchill

INTERNATIONAL SOCIAL MEDIA AND CONTENT EXECUTIVE Ibrahim Bhatti

2K INTERNATIONAL PRODUCT DEVELOPMENT INTERNATIONAL PRODUCERS Lena Brenk Sajjad Majid

HEAD OF CREATIVE SERVICES AND LOCALIZATION Nathalie Mathews

LOCALIZATION PROJECT MANAGER Emma Lepeut

EXTERNAL LOCALIZATION TEAMS AROUND THE WORD Effective Media GmbH Synthesis Iberia Synthesis International SRL QLOC S.A.

LOCALIZATION TOOLS AND SUPPORT PROVIDED BY XLOC INC.

#### 2K INTERNATIONAL QUALITY ASSURANCE

LOCALIZATION QA MANAGER José Miñana

MASTERING ENGINEER Wayne Boyce

MASTERING TECHNICIAN Alan Vincent

LOCALIZATION QA SENIOR LEAD Oscar Pereira

LOCALIZATION QA PROJECT LEAD Florian Genthon

LOCALIZATION QA LEADS Elmar Schubert Fabrizio Mariani Karim Cherif

ASSOCIATE LOCALIZATION QA LEAD Cristina La Mura

#### SENIOR LOCALIZATION QA TECHNICIANS

Alba Loureiro Christopher Funke Enrico Sette Harald Raschen Jihye Kim Johanna Cohen Jose Olivares Pierre Tissot

LOCALIZATION QA TECHNICIANS Christina Molin David Swan Dimitri Gerard

Etienne Dumont Gabriel Uriarte Giuliano Cataford Iris Loison Javier Vidal Julien Le Tohic Julio Calle Arpon Manuel Aguayo Martin Schücker Namer Merli Nicolas Bonin Norma Hernandez Pablo Menéndez Roland Habersack Rüdiger Kolb Samuel Franca Seon Hee C. Anderson Sergio Accettura Shawn Williams-Brown Sherif Mahdy Farrag Stefan Rossi Timothy Cooper

DESIGN TEAM James Ouinlan

Tom Baker

#### **2K INTERNATIONAL TEAM**

Adam Merrett Agnès Rosigue Alan Moore Aaron Cooper Belinda Crowe Ben Seccombe Bernardo Hermoso Carlo Volz Caroline Rajcom Chris Jennings Chris White Dan Cooke Daniel Hill Dennis De Bruin Devon Stanton Diana Freitag Jan Sturm Jean Paul Hardy Jesús Sotillo Julien Brossat Lieke Mandemakers Maria Martinez Oliver Keller **Richie Churchill** Sandra Melero Sean Phillips Simon Turner Stefan Eder Tim Smith Warner Guinée

TAKE-TWO INTERNATIONAL OPERATIONS Anthony Dodd Nisha Verma Phil Anderton Robert Willis Denisa Polcerova

#### **2K ASIA TEAM**

ASIA SR. PUBLISHING DIRECTOR Jason Wong

ASIA SR. MARKETING MANAGER Diana Tan

ASIA MARKETING MANAGER Daniel Tan

JAPAN MARKETING MANAGER Maho Sawashima

PRODUCT EXECUTIVE Rohan Ishwarlal Sharon Lim

LOCALIZATION MANAGER Yosuke Yano

LOCALIZATION COORDINATOR Pierre Guijarro

LOCALIZATION ASSISTANT Yasutaka Arita

TAKE-TWO ASIA OPERATIONS Eileen Chong Veronica Khuan Chermine Tan Takako Davis Ryoko Hayashi

#### TAKE-TWO ASIA BUSINESS

DEVELOPMENT Erik Ford Syn Chua Ellen Hsu Kelvin Ahn Paul Adachi Fumiko Okura Hidekatsu Tani Fred Johnson Julius Chen Ken Tilakaratna Albert Hoolsema

#### **VOICE OVER TALENT**

Jerry "King" Lawler Michael Cole JBL Jim Ross Triple H Jason Albert Renee Young Steven Westdahl Llian Garcia

SPECIAL THANKS Strauss Zelnick Karl Slatoff Lainie Goldstein Seth Krauss Jordan Katz David Cox Take-Two Sales Team Take-Two Digital Sales Team Take-Two Channel Marketing Team Siobhan Boes Hank Diamond Alan Lewis Daniel Einzig Christopher Fiumano Pedram Rahbari Jenn Kolbe 2K IS Team Greg Gibson Take-Two Legal Team Take-Two Legal Tea Justyn Sanderford Jonathan Washburn David Boutry Barry Charleton Juan Chavez Rajesh Joseph Gaurav Singh Gail Hamrick Tony MacNeill Christina Vu Sotika Nou Chris Bigelow Brooke Grabrian Katie Nelson Chris Burton Aly Fidiam-Smith Betsy Ross Oliver Hall Gwendoline Oliviero

### WORLD WRESTLING ENTERTAINMENT

EVP OF CONSUMER PRODUCTS Casey Collins

VP OF INTERACTIVE LICENSING Ed Kiang

DIRECTOR OF GAMES David Woldman

SR. BRAND EQUITY ANALYST Ashley Zuzik

#### INTERACTIVE PRODUCT COORDINATOR Ignacio Borbolla

### POST AUDIO MIXERS

Chris Argento Tim Roche Chuck Cavanaugh Ray Jackson Peter Buccellato James Widman

#### VP OF PRODUCTION STRATEGY Mark Hamilton

SENIOR PRODUCERS Mike Calabrese Jason Gomez

CREATIVE DIRECTORS Dan Pucherelli Rob Cinguina

MANAGING PRODUCER Chris Lawler

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### WWE 2K16 SOUNDTRACK MUSIC

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